



Michael Grondin

(Left to right) Red Cross volunteer Evelyn Simard sorts donations. Evacuees Louise and Anya Rowan. U of C volunteer coordinator Jim Molloy looks through donated clothes.

A shelter from the storm at the U of C

Riley Hill
News Editor

A group of children, none older than nine, run past the sign for Residence Services playing tag. An elderly couple eats lunch and watches a religious sermon on the television, enjoying a quiet afternoon in the dining hall.

These scenes in the residence dining centre are different from what university students would usually expect, as over 300 flood evacuees from across southern Alberta have taken temporary shelter in the University of Calgary residence buildings — and soon, they will be moved again.

The evacuees first came to U of C residence immediately after southern Alberta rivers began to flood on June 20. With people across the province forced to leave their homes, evacuees were brought to campus, with the effort co-ordinated by the Calgary Emergency Management Agency.

CEMA is an organization run by the City of Calgary and was primarily responsible for dealing with the evacuations for the worst flood in Calgary's history.

As City of Calgary community development worker Zorian Klymochk explained, the scale of the emergency led to a longer-than-expected relief effort, bringing a continuous flow of evacuees into U of C residence with a diverse group

of organizations involved.

“CEMA took the lead from the 20th [of June] and there was supposed to be a 72-hour response. That turned into a three-week response,” Klymochk said. “Through that time, Alberta Health, the fire department, the province, Red Cross — everybody started getting involved.”

According to U of C residence director Randy Maus, most of the evacuees came from Calgary and High River.

“A large number of evacuees came in immediately after the flood,” Maus said. “Right now, we’ve stabilized at around 330. We have about 140 from Calgary right now and 190 through the province, mostly from High River.”

After coming to campus, evacuees were given rooms and access to different services on campus, including Internet access and cards for food in the residence dining centre. Funding for the stay is being provided by the provincial and municipal governments.

Maus said Residence Services hired a new volunteer co-ordinator to organize the many people in the community offering a helping hand to those affected by the flood.

“A volunteer co-ordinator was hired to help out and it has really turned out quite well,” Maus said. “There are games nights, arts and crafts and some effort with accessing the gyms. The volunteers

have really helped everyone with their stay on campus.”

One of these volunteers is Alice Cockroft, a former teacher who has set up arts and crafts for children to keep them busy during the day. Cockroft said she was impressed with the resilience the children have shown and the ease with which they have handled their change in circumstance.

“It’s really quite amazing,” Cockroft said. “I think the children live in the moment and they’re just so focused on what they’re doing right now. Maybe that provides an oasis for them and helps pass the time.”

For some though, their time after the flood has not been easy.

see FLOOD EVACUEES, page 3

Looking up to Big Brother

Sometimes being Canadian can feel quite nice, especially when the United States make a particularly blunderous mistake. This feeling of national superiority has run strong in the past few weeks as more information on America's insidiously named Prism program continues to come to light.

For those of you who have been too distracted by flooding and stampeding to stay up to date with global events, here is a quick summary of the unfortunate debacle: files leaked by a computer technician named Edward Snowden have shown that the United States National Security Agency has been gathering metadata from various consumer technology companies in order to monitor and spy on potential threats to national security. This project, known as Prism, means that the American government has access to extensive records of emails, instant messaging logs and Internet activity from companies such as Microsoft, Apple, Google, Facebook and Yahoo.

While this brief summary only

scratches the surface of the massive iceberg that is Prism, it should be enough to unnerve Internet users concerned with protecting their privacy. Yet however unpleasant Prism seems, Canadians may want to disregard this as another example of American arrogance — disappointing but ultimately harmless to anyone outside of their border.

Unfortunately, the problem isn't that simple. Almost all of the Internet services used by Canadians are run by American companies, which means that most information sent in Canada over the Internet will pass through American servers. Every status and photo you have posted to Facebook, every keyword you've Googled and every message you've sent over Skype are fair game to the NSA. This is made more troubling by the revelation that Prism was designed to specifically target people outside of the United States.

Admittedly, the likelihood that the NSA will ever actually look at your private information is incredibly slim, but the fact that they have

the ability to do so in the first place is alarming. Also troubling is the precedent that Prism may set for other countries — if the NSA is allowed to get away with this, other governments that have yet to begin harvesting metadata will undoubtedly follow suit. Some countries may feel like they have no choice but to try to keep up, implementing programs similar to Prism in order to meet American standards for "Internet security." Of course, some nations probably already have such programs — the world only learned about Prism because of leaked information, after all.

Canada, on the other hand, has publicly admitted that it already has an Internet surveillance program in place, although little is known about its scope or reach. The program was started by Canada's Communications Security Establishment in 2011 and, like Prism, supposedly only targets foreign threats. This claim is impossible to confirm, however, since the program has been shrouded in an im-

mense amount of secrecy.

Fortunately, this secrecy has encountered recent opposition by federal privacy commissioner Jennifer Stoddart, who plans to launch an investigation into the CSE's metadata collection program. Stoddart will also be working with her counterparts in other countries to investigate Prism, which will hopefully shed more light onto the specifics of the NSA's spying activity. With public opinion in Canada on her side, hopefully Stoddart and like-minded MPs will be able to get some answers to some very pressing questions.

Canadians can sometimes see America's problems as distant and ultimately benign, but the reality of governments collecting metadata is something that Canadian citizens can't afford to be passive about. If you care about this issue then you need let your voice be heard — there may not be a better opportunity for Canadians to stand up for their privacy.

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Golden Spatula
This week's prestigious Golden Spatula award goes to Chris Adams for writing his first article, coming up to the office to get a critique and killing the huge cockroach that was pretending to be Riley. Now we don't have to call an exterminator!

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The Gauntlet is the official student newspaper of the University of Calgary, published most Thursdays throughout the year by the Gauntlet Publications Society, an autonomous, incorporated body. Membership in the society is open to undergraduate students at the U of C, but all members of the university community are encouraged to contribute. Opinions contained herein are those of the individual writers, and do not necessarily represent the views of the entire Gauntlet staff. Editorials are chosen by the majority of the editorial board. The Gauntlet is a forum open to all U of C students but may refuse any submission judged to be racist, sexist, homophobic, libelous, or containing attacks of a strictly personal nature. We reserve the right to edit for brevity. Grievances regarding the Gauntlet follow a three-step process which requires written decisions from the Editor, the GPS Board of Directors, and the Ombudsboard. The complete Grievance Policy is online at: thegauntlet.ca. The Gauntlet is printed on recycled paper and uses timeliness based ink. We urge you to recycle/legally spy on the Gauntlet.



Haskayne goes on hiring spree

Business school hires new staff as the university faces budget cuts

Chris Adams

Gauntlet news

Recent provincial budget cuts are not holding the University of Calgary's Haskayne School of Business back from expanding the size of its faculty and staff.

Earlier this month, Haskayne announced they are hiring 13 new employees, including three centre directors, nine assistant professors and a new instructor — the largest round of hiring the school has seen in over a decade.

"This marks a very important move forward," said Haskayne School of Business dean Jim Dewald. "We are very focused on getting new, young faculty that have very active research programs that already fit within our strategic direction."

This hiring comes in the midst of the provincial government's recent slashing of the U of C's budget by \$41 million, representing a decrease of over seven per cent in operational funding. However, plans to hire new faculty members were conceived last fall as a result of a review of the bachelor of commerce program. According to Dewald, this hiring is essential if both



Michael Grondin

Haskayne School of Business dean Jim Dewald in his office.

Haskayne's and the university's strategic plans are to be pursued.

"None of the decisions were made in response to the budget, however we did have to cut in other areas to continue to support the nine assistant professor positions," said Dewald. "Under President [Elizabeth] Cannon and Provost [Dru] Marshall's direction, we maintained the new hires as a top priority."

Of the 10 new faculty members, seven are replacing retiring faculty while three will fill entirely new roles at Haskayne. Funding for two of the three new centre directors, along with the new in-

structor, are coming entirely from donor contributions which were received after the budget.

Students' Union vice-president academic Emily Macphail acknowledged that hiring new staff can be difficult when money is tight.

"With the budget cuts, it is difficult when you are thinking of hiring anyone," Macphail said. "But at the same time, we really want to be keeping up the quality of education."

Canadian Centre for Advanced Leadership director Jennifer Krahn talked about the new courses that will come with the hirings.

/// Under President Cannon and Provost Marshall's direction, we maintained the new hires as a top priority.

– Jim Dewald, dean of the Haskayne School of Business

"We have two new courses in the first year. A key focus there is ethics and another is leadership," Krahn said. "They are essentially leadership courses with a strong focus on ethics."

One new course with this directive is also being added for fourth-year students.

CCAL is receiving \$9.5 million in funding over a 10-year period from a group of four donors: the Viewpoint Foundation, ARC Resources Ltd., ARC Financial Corp. and the Brown Family Foundation.

Kimberley Neutens, the director for the Hunter Centre for Entrepreneurship and Innovation at Haskayne, said the centre will also be adding further coursework for students, including two additional first-year business classes.

"Entrepreneurial thinking is a

skill set that, across the board, is beneficial not only for people who want to start their own businesses but who are thinking about corporate opportunities as well," Neutens said. "All of the bachelor of commerce students who start in the fall will be the first group of students where everyone is exposed to this concept."

Macphail said that students' response to the incoming directors has, for the most part, been positive.

"The two students that I was discussing this with from Haskayne were thinking that it was quite good that they fit within the framework," she said.

"Overall, if you are bringing in experts in their field for students to be learning from, that is a wonderful thing."

Flood evacuees, continued from cover

A man who would only identify himself as Erik was evacuated from his home in the East Village on June 20 and brought to three other temporary shelters before coming to the U of C. Erik said he was angry that the province did not prepare for a flood of this scale, despite knowing the dangers Calgary's two rivers posed to the city.

"The province knew this was possible and did nothing. There was a report in 2005 that talked about it," Erik said. "With the province, I don't care about how many accolades they are getting from people right now — a lot of misery could have been prevented, a lot of damage could have been prevented and a lot of costs could have been

prevented. I mean, if you don't spend a penny to save a dollar, that's more than mismanagement, that's real negligence."

The report he referenced came from the City of Calgary in 2005 and gave 18 recommendations for city flood prevention with a total price tag of \$300 million.

Instead of waiting to be moved

to another temporary shelter, Erik decided to go to British Columbia to stay with a friend.

"I'm getting tired of being moved around like a pawn on a chessboard. All this moving around is just adding to the stress of it all," Erik said.

All evacuees staying on campus will have to leave by the end of July

as new students for the upcoming school year begin moving into residence. Those who cannot return to their homes will be moved to new temporary housing, such as the new Great Plains developments in south Calgary.

The exact date of when evacuees will have to leave campus has not yet been determined.

Did the flood affect you, your friends or family?

campus quips



"It affected a couple of my friends."

– Mia Hong, third-year biology



"An aunt and uncle in Red Deer had to evacuate."

– Adam Parisien, fourth-year engineering



"It hasn't affected my family because we live on a hill."

– Michelle Malig, third-year biology



"To be honest, it really hasn't affected me."

– Theresa Jubenville, second-year masters

Auditor General report targets Campus Alberta

Poor planning and mismanagement rife in post-secondary organization

Riley Hill
News Editor

Campus Alberta — the umbrella organization responsible for co-ordinating post-secondary institutions across the province — lacks a clear plan for the future, communicates its goals poorly with member institutions and is unsustainable in its current form, says Alberta Auditor General Merwin Saher in a report published July 9.

Campus Alberta was created in 2002 as a way to share resources between schools, eliminate redundant academic programs and lower the cost of post-secondary education in the province. These goals have been more aggressively pursued since March when Alberta's post-secondary education budget was cut by 7.3 per cent — a \$41 million loss to the University of Calgary.

The report paints Campus Alberta as overly bureaucratic, ineffective and wasteful.

According to Saher, Campus Alberta has failed to manage collaborative projects between post-secondary institutions effectively, as “institutions lack clear collective strategic planning processes to decide which initiatives to undertake, with limited resources.”

The report repeatedly describes Campus Alberta as lacking in organization and without clear goals.

“Without a clear, complete understanding of who does what and who accounts to whom, the department and institutions risk further duplicating their efforts, paying more than necessary and not effectively managing the risks, resources and benefits of collaboration,” reads the report.

The report also indicates that Medicine Hat College lost over \$200,000 on a student exchange program with a fraudulent China-based firm. Saher said the fraud was made possible by a lack of proper oversight on the part of the school and Campus Alberta.



Courtesy of the Alberta Auditor General's office

Auditor General Merwin Saher is Alberta's financial overseer.

The Wildrose Alliance Party of Alberta went on the offensive after the report was published, with Airdrie MLA Rob Anderson condemning the management of Campus Alberta in a public statement.

“[The minister of advanced

education] needs to scrap his centralization plan, start paying closer attention to the waste of tax dollars in his department and let the exceptional post-secondary institutions in Alberta do what they do best, while working with

them to ensure accountability and transparency,” Anderson said.

A spokesperson for the University of Calgary offered a short comment on the report, saying the school “welcomes the Auditor General's report and looks forward to reviewing the recommendations in detail.”

Alberta Union of Provincial Employees spokesman Andrew Hanon said the report proves that Campus Alberta is not competent enough to deal with the recent cuts in post-secondary education.

“The minister [of advanced education] has said in the past that these cuts can largely be absorbed through Campus Alberta initiatives, but the problem is that they are so poorly planned and poorly executed that one hand doesn't seem to know what the other is doing,” Hanon said. “How can they possibly save any money when it's been so poorly planned?”

The AUPE represents over 4,500 employees at the U of C.

Update: Schulich Engineering building expansion

Additional student and club space to be added in building expansion

Sean Sullivan
Entertainment editor

There are a large number of clubs and teams among the students at the Schulich School of Engineering, including Formula Society of Automotive Engineers Student Racing, the Solar Car Team, the Great Northern Concrete Toboggan Race team, Engineers Without Borders and the new electric-motorcycle racing group Team Zeus.

Most groups are either scattered around the engineering building or around campus, forcing them to deal with rooms that many clubs feel are too small to meet their needs. The Schulich Engineering expansion and renewal — a \$158 million construction project expected to be completed by 2016 — plans to correct this problem by bringing these groups together around the main machine shop with access to the loading dock.

This machine shop houses all the large manufacturing equipment engineering students need to build their projects.

“Right now, all the clubs are scrounging around trying to find places where they can meet, where they can build projects and where they can build on ideas,” Engineering Students' Society president Stephanie Hlousek said. “What I like about the new concept is that it accommodates that. It tries to give more space just for students.”

According to Schulich School of Engineering dean Guy Gendron, the move will come as part of the expansion's goal to promote collaborative learning among engineering students and the clubs and teams they belong to.

“That is a big part of improving the experience of our undergraduate students,” Gendron said.

The expanded engineering building aims to improve student work space by creating bookable work-

/// Right now, all the clubs are scrounging around trying to find places where they can meet, where they can build projects and where they can build on ideas.

— Stephanie Hlousek, Engineering Students' Society president

rooms and casual social spaces located close to the club space and machine shop. There will also be space to display past and ongoing projects, including a display booth at the north entrance of the building large enough to accommodate one of the school's solar cars.

Part of designing the Schulich expansion involved learning what students expected from the new building and determining what would best suit their needs.

Senior Campus Planning architect Anne Underwood said they've done this by including students in the discussion since they began de-

signing the expansion in 2009.

“The university is making an effort, as we work on new buildings, to make sure that the student voice is heard,” Underwood said.

Beyond including the president of the Engineering Students' Society on the building committee, Hlousek said the architects have frequently consulted the Engineering Students' Society on ideas and held a town hall last year for student clubs and team representatives.

“They were fantastic about that,” Hlousek said.

Safety was a big factor for the

faculty in grouping the engineering clubs and teams around the machine shop. Underwood said that with groups dispersed across the engineering building and campus, the engineering department can't supervise the projects or offer support, leaving it up to the students to behave appropriately and work safely.

“Obviously, student safety is a high priority here,” Underwood said. “We want people to use [the equipment in the machine shop] but it has to be done safely.”

Underwood said there will be a small machine shop for clubs to use located next to the main machine shop so that there will always be staff nearby to supervise and offer assistance. Clubs and teams will have access to more space and to better tools and equipment.

The university is aiming to complete the new expansion by 2016 for the university's 50th anniversary.



courtesy Warner Bros.

Monster mayhem

Review: Pacific Rim

Sean Sullivan

Entertainment Editor

When it comes to fighting giant monsters, no one does it as well as the Japanese. That still holds true after *Pacific Rim*, Guillermo del Toro's tribute to giant-robot anime, though it was a worthwhile attempt.

Pacific Rim is *Gundam Wing*, *Neon Genesis Evangelion*, *Full Metal Panic* and, of course, *Godzilla* — for which the Kaiju get their name — all rolled into one, borrowing heavily from the various mecha and monster-mashing anime that have come out of Japan over the years.

If the first three titles mean nothing to you that is for the best, or you'll spend half the film comparing *Pacific Rim* to its predecessors. And the film just doesn't stand up to Japanese anime that came before it.

The film is set in the near future while human civilization is besieged by giant creatures called Kaiju — Japanese word for “strange beasts” — which emerge from the Pacific Ocean, from a portal between dimensions lo-

cated deep beneath the sea. To combat them, humanity pools its resources to build giant machines called Jaegers capable of battling the Kaiju, which are driven by two pilots whose minds are connected.

The movie's characters — a soldier who has a hard time following orders, a young woman overcoming a tragic past, two brilliant but quirky scientists working in different fields, an eccentric gangster — all derive from Japanese anime stereotypes and few of them are worth caring about.

The characters spend more time fighting Kaiju and each other than talking, which manages to disguise the B-movie plot and often atrocious dialogue.

However, who goes to see a monster-mashing movie for the story? The massive action sequences more than make up for the poor storytelling. The scale of the fighting and the frequently cool action sequences will make your inner eight-year-old squeal in delight.

The battles are immense. Rather than ignoring the limitations of weight, the Jaegers and the Kaiju fight with a slow intensity, reveal-

ing just how heavy they are — unlike previous monster-mashing films where everything moves like a costumed actor fighting above a miniature replica city.

The fighting is a combination of grappling and heavy punches, with the typical handful of tricks an audience would expect from giant robots like saws and chest-mounted missile batteries. However what could have gone over the top never feels overdone. Del Toro limits each Jaeger to two or three different attacks, avoiding the anime trope of characters always having one more trick up their sleeve. Once you accept that giant robots exist, it isn't hard to believe how they fight.

At times the sheer amount of water glittering on screen among the bright lights of the Jaegers and the Hong Kong cityscape and the vast quantities of blue monster gore and debris flying about obscure the action, but it isn't difficult knowing what's going on on screen.

Pacific Rim promised massive machine on monster fighting and delivered on that promise. And it's fun as hell to watch.

Screen Time: Balancing serial and procedural

Where HBO's *The Newsroom* may run into problems this season

Sean Sullivan

Entertainment Editor

Scripted television comes in two flavours: the serial variety and the procedural variety. Serial television shows follow storylines across an entire season. Procedural shows offer individual storylines within a single episode. A show's identity and audience appeal is usually determined by which category it fits into.

Some successful serials do manage to balance season-long story arcs with individual episode arcs — shows like *The Walking Dead* and *Breaking Bad* have often successfully toed the line between the two. The episodes need to work as stages of the longer serial story, individual storylines building on each other over time. But there still needs to be a pressing need for the characters to accomplish something specific during a single episode.

When the two are not balanced, the show becomes difficult to follow. Take the first season of HBO's *The Newsroom*. Each episode of *The Newsroom*'s first season focused on a specific news story from 2010 or 2011 with the staff of the fictional ACN news channel managing to pull together a news broadcast, before competing news networks like Fox News or MSNBC could, with information the screenwriter, Aaron Sorkin, provided from two years of hindsight. The season-long story arcs, which include reinventing the network's News Night broadcast and several different romantic conflicts, are all given equal importance with the major news events from each episode. The rapid change from one story to the next became rushed and hectic.

Attempting to appease his critics, Sorkin seems to have changed HBO's *The Newsroom*

away from the slightly procedural story structure in season one to a strictly serialized storyline in season two. And the show does not make the transition unscathed.

The second season of *The Newsroom* began on July 14 with three different storylines: Mitt Romney's political campaign, the development of Occupy Wall Street and a legal battle that results from ACN's News Night broadcasting false information about a black ops mission called Genoa. Rather than miraculously resolving each news broadcast within the episode it is introduced, as Sorkin did in season one, he has stepped back and begun showing the much slower development that news stories typically take. Stretching news events out over several episodes, the show changes from what was originally more procedural to what is now a serial storyline.

The appeal of procedural shows

is that the episodes can often be watched in any order at any time and each episode, with its own storyline, will be interesting to watch. There is an almost infinite amount of variability and seasons can easily stretch out to almost two dozen episodes.

In comparison, the season-long story of serials requires viewers to return religiously week after week. Serials provide a greater motivation to continue watching the show — the storylines continue for several episodes without providing any resolution for the audience.

So a serial has to work much harder at providing a gripping storyline, which is where season two of *The Newsroom* looks like it will run into problems. By toning down the show and focusing on the slower development of news stories the show loses the fast-paced appeal of the first season.

Broadcast journalism is not a profession that provides a sense of dire consequences on screen. None of the plotlines in season two's first episode are especially gripping, with the only exception being Maggie Jordan's change from long blond hair to bright spikey red hair and the brief mention that something traumatic happened to her during her time reporting in Africa.

The first season conveyed a certain amount of tension while watching ACN staff work on deadline. But season two appears to have no deadline.

Sorkin may have solved many of the grievances from the first season but he may have deprived the show of what brought audiences back episode after episode last year.



Sean Sullivan

courtesy Telus Sky

Fate of Calgary's Arts Central revealed

Telus will be redeveloping the Arts Central property into a new \$400-million building called the Telus Sky.

Plans for the 58-storey building were announced on July 4. The 70,000-square-metre building will include 40,000 square metres of office space across 26 floors and 32 floors of residential space. The building will also include a 510-square-metre public art gallery which Telus president and CEO Darren Entwistle said will feature

artwork by local artists.

The 220-metre building — 16 metres shorter than the 58-storey Bow Tower — is designed by the Bjarke Ingels Group and Dialog. The tower will feature a rooftop garden and a stormwater management system that is expected to reduce water use by millions of litres a year by recycling rain water for washrooms and irrigation. The building will use at least 35 per cent less energy than similar-sized buildings and possibly up to 80

per cent less with further improvements during development.

Construction is expected to begin summer next year and finish in fall 2017.

Tenants of Art Central were told in January of the owner's plans to redevelop.

Although they were told development would be at least a year away, many studios and galleries have left or are in the process of moving out, with several spaces up for short-term lease.

Alberta Arts Flood Rebuild Fund launched

Calgary Arts Development has estimated that the cost of the flood to the Alberta arts community is over \$3 million.

Many artists have lost artwork, studios and supplies. To help support artists affected by the flood, Calgary Arts Development has started the Alberta Arts Flood Rebuild Fund, an InvestYYC project with the goal of raising

\$500,000 for artists across southern Alberta.

Since the fund began last month, it has received \$40,000 from Calgary Arts Development and \$50,000 from Suncor Energy Foundation. Suncor Energy Foundation and Alberta Foundation for the Arts have also each pledged \$50,000 to match individual donations.

To date the fund has raised \$146,496, with \$72,012 still to be matched.

Calgary Arts Development will be directing funds to artists with the help of government and community groups. Specific resources for recovering artists can be found on the Calgary Arts Development website or the Alberta Arts Rebuild website.

Sled Island refunds individual concert tickets

After Sled Island canceled the last two days of the festival due to flooding, festival-goers have wondered if refunds for festival passes would be offered, or whether Sled Island should even offer refunds.

A recent statement from Sled Island said that if they refunded everyone who bought an individual ticket or a festival pass the festival would face a loss of \$500,000. In addition, 70 per cent of the festival's expenses were non-refundable and none of the festival's insurance policies cover canceling the entire festival across all venues.

However, Sled Island began offering refunds for individual tickets on July 11. Ticket holders can return to the place of purchase to receive a refund, whether at a retail outlet or the Sled Island office. Ticketfly customers are being automatically credited.

Sled Island estimates that it is currently facing a loss of \$200,000 after the refunds.

There is no word on whether or not festival passes will be refunded as Sled Island is still assessing the full cost of canceling the festival.

Anyone interested in donating to the festival to help it return next year can visit Sled Island's InvestYYC page.

Alberta Flood Aid benefit concert announced

Alberta Flood Aid is holding a benefit concert in McMahon Stadium on August 15 to raise funds for the Calgary Foundation Flood Rebuilding Fund.

The concert lineup already includes performances by Jann Arden, Randy Bachman, Tom Cochrane, Matthew Good, Colin James, Loverboy, Corb Lund, Johnny Reid, The Sadies, The Sheepdogs and Ian Tyson. The concert will be hosted by comedian Brent Butt.

The Calgary Foundation Rebuild Fund began with the Calgary Foundation contributing \$1 million on June 6 and Suncor Energy donated an initial \$100,000 and promised \$150,000 to match donations.

After one week, the fund had already raised almost \$2 million.

After Alberta Flood Aid was formed last month, the Calgary Foundation stepped in to help distribute the donations to the rebuilding efforts in southern Alberta.

Concert tickets start at \$30 and are on sale July 19 through Ticketmaster.

All money raised by the concert will go to helping those who have been affected by the flood.

What to see in Calgary

Romeo and Juliet
June 26 – Aug. 10

There is still time to go see Shakespeare in the Park's performance of *Romeo and Juliet*. With their set and trailer destroyed by the flooding at Prince's Island Park the performance has been moved to the Mount Royal University outdoor amphitheatre. Admission is pay-what-you-can.

Franco Festival
July 26 – July 27

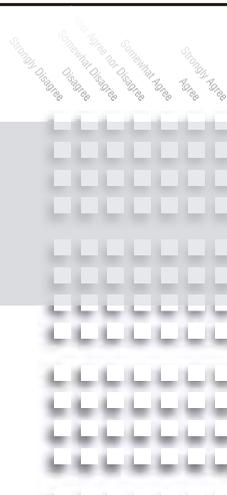
Calgary's franco-phone multicultural festival is taking place on the evening of July 26 at the Scandinavian Centre with a youth dance show and all day July 27 in Eau Claire Plaza with live performances, food and arts and crafts. Admission on Friday is \$30, Saturday is free.

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Sean Willett

Northern Sprites: Five amazing Canadian video games

From Vancouver to Montreal, Canadian studios are a force to be reckoned with

Sean Willett
Production Editor

With the heat of summer bearing down on us, finding an excuse to stay inside and away from the sun, the mosquitos and the seasonal allergies can be a welcome blessing. Of course, there is no better way to waste away the limited days of Canadian summer than video games, and what better games to do so with than Canadian ones? Some people may be surprised to hear that Canada has the third largest video game industry in the world, and that we have created dozens of games that have entered the definitive canon of the medium. I've picked out five games from across the country that showcase the best of Canada's video game industry, all of which would be fitting ways to spend a lazy summer afternoon.

Luigi's Mansion: Dark Moon (Next Level Games, 2013)

Nintendo is notoriously picky about which developers it al-

lows to work with their characters, and for the sequel to 2002's *Luigi's Mansion* they chose the small Vancouver company Next Level Games. Their choice paid off, resulting in one of the most fun and charming Nintendo games in years. The game pits Luigi, Mario's cowardly younger brother, against a series of ghost-infested mansions. Players help Luigi explore dark rooms, solve puzzles and suck up poltergeists *Ghostbusters*-style, all while working to solve the mystery of an eerily familiar portrait. The game is available for Nintendo's 3DS, and can also be played with friends in a variety of multiplayer modes.

Star Wars: Knights of the Old Republic (BioWare, 2003)

BioWare, the Edmonton game studio that was started by three doctors in 1995, has become one of the largest and most well-respected game developers in the world. One of the games that helped to launch them to this point was *Star Wars: Knights of the Old Republic*, a roleplaying game

set in the *Star Wars* universe that helped to shape the RPG genre into what we know it as today. It also boasted what is arguably the best writing of any *Star Wars* related media since the original films, telling a sprawling story filled with memorable characters and shocking twists. Even though *KOTOR* is now a decade old, the game still plays well by today's standards, and can now be played on the iPad as well as Windows and Mac computers.

The Real Texas (Kitty Lambda Games, 2012)

Unlike the other games on this list, *The Real Texas* was developed by just one person — a Calgarian programmer named Calvin French. An action-adventure game about a wannabe cowboy sucked into an alternate dimension, *The Real Texas* succeeds by combining a bizarre sense of humour with a meaningful, grounded narrative. For every giant monkey you have to wrestle there is a broken marriage you need to mend, and for every swarm of

mummies you gun down there is a child who needs to be comforted. The game can be played on either Windows, Mac and Linux computers, and can be bought directly from the developer at therealtexasgame.com.

Superbrothers: Sword & Sworcery EP (Capybara Games and Superbrothers, 2011)

The result of a collaboration between the Toronto developer Capybara Games and the Quebec design studio Superbrothers, *S:S&S EP* is one of the most critically acclaimed games to ever be released on Apple's iOS. Featuring a distinctive pixelated art style and an exceptional soundtrack by Canadian singer-songwriter Jim Guthrie, the game is a beautiful deconstruction of the 'mono-myth' — taking apart the idea of a lone hero on a quest to conquer evil and save the world. The game is structured in distinct chapters and is meant to be experienced in short bursts, making it a perfect game for iPhones, iPads and Android devices. However, it can

also be played on Windows, Mac and Linux computers, for those who prefer a keyboard and mouse to a touchscreen.

Far Cry 3: Blood Dragon (Ubisoft Montreal, 2013)

Ubisoft is one of the most prolific game developers in the world, and none of its studios are more successful than Ubisoft Montreal. Known mainly for the best selling *Assassin's Creed*, *Prince of Persia* and *Far Cry* franchises, Ubisoft Montreal is also responsible for some smaller, riskier games. One of these is *Blood Dragon*, which uses the gameplay and graphics engine of the critically acclaimed *Far Cry 3* to create a neon-laced homage to '80s action movies. The game also serves as a tongue-in-cheek parody of many other modern games, mocking the testosterone-fueled shooters that have taken over the video game industry. *Blood Dragon* is available on the Xbox 360, PS3 and Windows computers, and is perfect for anyone who is looking for a shooter that takes itself a little less seriously.